2

|  |
| --- |
| Dice |
| - Dice 1 image (Array)  - Dice 2 image (Array) |
| +Roll Dice  +Check For Doubles |

Moves On

Rolls

2…8

|  |
| --- |
| Player |
| - Name  - Image  - Starting Money |
| + getName  + getImage  + getMoney  + SpendMoney  + CollectMoney |

1

|  |
| --- |
| Interface |
| - Frame  - Buttons |
| + getFrame  + getButtons |

88/22

|  |
| --- |
| House/Hotel |
| - Price  - NumOfHouses  - NumOfHotels |
| + getNumOfHouses  + getNumOfHotels  +Buy House  +Buy Hotel |

40

|  |
| --- |
| Properties |
| - Buyable (Boolean)  - Price  - Colour |
| + getBuyable  + getPrice  + getColour  + Pass Go  + Buy  + Mortgage  + Un-Mortgage |

1

|  |
| --- |
| Jail |
| - Turns |
| + getTurns  + OutOfJail  + Use card  + Pay Bail |

16

|  |
| --- |
| Chance Cards |
| -Description |
| + getDescription  + (Method for each card) |

1

|  |
| --- |
| Free Parking |
| - Tax Money |
| + getTaxMoney  + CollectTax |